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Skaffold. Although the examples covered in this book are written in Java and Spring Boot, the techniques can be applied to apps built using other technologies too. By the end of this Skaffold book, you'll develop skills that will help accelerate your inner development loop and be able to build and deploy your apps to the Kubernetes cluster with Skaffold. What you will learn Overcome challenges faced while working in an inner development loop using Skaffold Accelerate your development workflow using Skaffold Understand Skaffold's architecture, internal working, and supported CLI commands Build and deploy containers to Kubernetes using the Skaffold CLI and Cloud Code Deploy Spring Boot applications to fully managed Kubernetes services such as Google Kubernetes Engine using Skaffold Explore best practices for developing

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explanations of essential concepts, practical examples, and self-assessment questions, you will begin by exploring the basics of React Native and understanding how Galio works. As you make progress, you'll learn how to initialize and configure a React Native app and get to grips with the basics of React Native development. You'll also discover how packages work and how to install Galio as the main dependency, along with understanding how and why Galio helps you to develop apps with ease. Finally, you'll build three practical and exciting apps using React Native and Galio. By the end of this app development book, you'll have learned how to use Galio to quickly create layouts and set up React Native projects for your personal ideas. What you will learn Explore Galio and learn how to build beautiful and functional

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end enterprise-grade application in Python. You will learn how to effectively implement Python features and design patterns that will positively impact your application lifecycle. The book also covers advanced concurrency techniques that will help you build a RESTful application with an optimized frontend. Given that security and stability are the foundation for an enterprise application, you'll be trained on effective testing, performance analysis, and security practices, and understand how to embed them in your codebase during the initial phase. You'll also be guided in how to move on from a monolithic architecture to one that is service oriented, leveraging microservices and serverless deployment techniques. By the end of the book, you will have become proficient at building efficient enterprise applications in Python. What you will learn

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Understand the purpose of design patterns and their impact on application lifecycle Build applications that can handle large amounts of data-intensive operations Uncover advanced concurrency techniques and discover how to handle a large number of requests in production Optimize frontends to improve the client-side experience of your application Effective testing and performance profiling techniques to detect issues in applications early in the development cycle Build applications with a focus on security Implement large applications as microservices to improve scalability Who this book is for If you're a developer who wants to build enterprise-grade applications, this book is for you. Basic to intermediate-level of programming experience with Python and database systems is required to understand

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the concepts covered in this book.

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app in the book has been rebuilt from scratch using the latest Xcode and the latest iOS 10-specific project templates, and designed to take advantage of the latest Xcode features. Discover brand-new technologies, as well as significant updates to existing tools. You'll master a variety of design patterns, from the simplest single view to complex hierarchical drill-downs. The art of table building will be demystified, and you'll learn how to save your data using the iOS file system. You'll also learn how to save and retrieve your data using a variety of persistence techniques, including Core Data and SQLite. And there's much more! What You Will Learn Develop your own bestselling iPhone and iPad apps Utilize Swift playgrounds Display data in Table Views Draw to the screen using Core Graphics Use iOS sensor

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